CRAFT COCKTAIL EXECUTION

COCKTAIL BASICS

HOW TO MAKE A GREAT DRINK

Always look up recipe when uncertain

Fill glass with clean ice

Follow all proper drink making techniques

Leave approx. $\frac{1}{2}$ " from lip of glass

Use fresh and proper garnishes

Always check back with guest



RECIPE ADHERENCE

Right ingredients

Right Measurements

Fill jigger completely to form a "bubble" top

Mises still need to be measured, but a little more room for error

Right Tools – **USE YOUR** JIGGERS!

Right procedures and techniques, i.e. shake with ice and strain, rimming glasses, etc.

"Fill with"

Recipe calculate costs which is why Bacardi & Cola says 3 oz Cola and "fill with"

Focus on "fill with" not the ounces of mix



BAR TOOLS

TOOL	USE	ITEM
Mixing Tin	Combining drink ingredients; chilling, binding, and diluting	
Shaker/Tumbler Glass	Shaking ingredients in combination with Mixing Tin	
Hawthorne Strainer	Straining cocktail after shaking, either onto fresh ice or into the glass	7
Measuring Jiggers	Accuracy and precision in cocktail recipes	XXX
Bar Spoon	Stirring cocktails, chilling and binding with little dilution	~
Muddler	Crushing fruit and herbs; releasing oils, flavors, aromas	



STANDARD POURS

TYPE OF DRINK	DESCRIPTION	PORTION
Standard Drink – Short	Base Liquor + Mixer	1.25 oz
Standard Drink – Tall	Base Liquor _ Extra Mixer	1.25 oz
Double Short	Double Liquor Pour + Nonalcoholic Mixer (less than standard)	2 oz
Double Tall	Double Liquor Pour + More Nonalcoholic Mixer	2 oz
Rocks	Double Liquor Pour + More Nonalcoholic Mixer	2 oz
Neat/Up	Double Liquor Pour + More Nonalcoholic Mixer	2 oz
Marini – Rocks	Chilled Glass (no ice)	2 oz
Martini – Up	Shaken and served over ice	2 oz
Martini – Dirty	Refers to the amount of olive juice added (0.75 oz)	2 oz
Frozen Drinks	Liquors (1.25 oz +) and mixes are blended with ice to create a slushy consistency	Varies
Multi – Liquor Drinks	Usually a base amount of liquor with one or more flavoring/modifying liquors Smaller quantities or lower proofs combined together to create a drink – total amount of liquor will be at least 1.25 oz and usually no more than 2 oz	Varies



DRINK MAKING TECHNIQUES



SHAKE & STRAIN TYPE: COSMOPOLITAN

Pour ingredients into mixing tin

Fill tin 2/3 with ice and cap with Pint Glass

Shake – Don't forget to shake it like you are trying to shake it up

Break seal between tin and glass

Fill the specified glass with ice

Strain contents into glass

Garnish and serve

Delaware North



SHAKE WITHOUT ICE & POUR TYPE: MARGARITA

Pour ingredients into mixing tin

Shake for 3 seconds

Fill the specified glass with ice

Pour contents into glass

Garnish and serve



BUILD TECHNIQUE TYPE: BACARDI & COLA

Fill glass completely with ice

Fill in order depicted from recipe Garnish and serve



LAYER TYPE: BB52

As listed in recipe, pour ingredients over back of bar spoon

Heaviest liquor must always be poured first and lightest liquors poured last (see recipes)

DRINK MAKING TECHNIQUES



BLENDER TECHNIQUE TYPE: PINA COLADA

Pour liquor & mix into blender cup first using proper recipe

Ice should be measured using the glass the drink will be served in

Ice should be measured full and heaping

If not blending properly, turn off machine and shake blender cup

Pour beverage into glass

Garnish and serve

Rinse out blender cup immediately and return to blender base



MUDDLE TYPE: MOJITO

Put muddling ingredients into empty glass

Muddle with the flat end of muddler to press on ingredients

Fill glass with ice

Pour in ingredients as listed in recipe



STIR & STRAIN TYPE: CLASSIC MARTINI

Chill Martini Glass by filling with ice and soda water

Pour ingredients into Pint Glass (chills liquids more thoroughly)

Stir with bar spoon (or if requested to shake – sed below)

Empty Martini Glass of ice and soda water, shaking out any excess water

Strain contents from Pint Glass into Martini Glass

Garnish and Serve



HEADS UP BARTENDING

Heads Up Bartending allows for the constant surveying and management of all aspects of the bar. Associate's heads & eyes should always be up, anticipating the guest's needs. Having their heads and eyes up also creates good body image & conveys a welcome body language. Associates should always be looking for "What's Next?":

- Service Bar Ticket Orders
- Guests approaching and leaving
- Guests received food; The Check Back
- Half full drinks; time to sell!
- Guests finished eating; clear plates
- Guests ready to pay their tab





TWO-HANDED BARTENDING

Associates need to master the ability to multitask! Being able to do two things at once will directly impact their success and elevate the guest experience. Two Hand Bartending increases speed of service and maximizes Associate efficiency. Two Hand Bartending does not sacrifice accurate pouring, proper drink technique, or the guest experience. Following are some examples of what Two Hand Bartending looks like:

- Pouring a Spirit AND Filling with Soda
- Shaking a Mixing Tin AND Pouring a Spirit
- Pouring a Spirit AND Pouring a Mixer
- Serving a Drink AND Clearing an Empty Glass





Lemon Basil Old Fashioned



INGREDIENTS

1	ea.	Demerara Sugar Cube
2	ea.	Dash of Orange Bitters
1	ea.	Basil Leaf
		Muddle above ingredients
1.50	oz	Bulleit Rye
0.50	oz	Fresh Lemon Juice
		Stir & strain

GARNISHES

1 ea.	Basil Leaf

1 ea. Lemon Twist



New York Stone Sour



INGREDIENTS

1.00	oz	Hendrick's Gin
0.50	oz	Fresh Lemon Juice
0.50	oz	Agave Nectar
1	ea.	Orange Wedge-Squeeze & Discard
		Shake, Strain over fresh ice
1.00	oz	Cabernet Sauvignon

GARNISHES

1 ea. Lemon Wedge



Market Fresh Mule



GLASS Mule Mug

METHOD Muddle/Shake

INGREDIENTS

1	ea.	Fresh Strawberry (hulled & sliced)
0.50	oz	Simple Syrup
1.00	oz	Fresh Lime Juice
		Muddle above ingredients
1.50	oz	New Amsterdam Vodka
	575	Shake above ingredients with ice
1.00	oz	Top with Ginger Beer

GARNISHES

1	ea.	Lime Wedge	

1 ea. Strawberry



Fresh Squeezed Margarita



INGREDIENTS

1.00 oz	Patrón Silver Tequila
0.50 oz	Patrón Citrónge Orange Liqueur
1.00 oz	Fresh Lime Juice
1.00 oz	Agave Nectar
0.25 oz	Fresh Orange Juice

GARNISHES

1 ea	Lime Wedge	
1 ea	1/2 Salt Rim	

